

Animating Photographs

Load a photograph (BMP or JPG) [<File>](#) [<Open>](#)
Prepare the Pixel Mover Tools: [<Tools>](#) [<Pixel Animation>](#)
Set the size of tool to 30 (at top of tool palette) then select a tool.
([up](#),[down](#),[up and right](#), or [down and left](#) etc.)

Apply the pixel mover by clicking on image.
Save altered Image. [<File>](#) [<Save As>](#)
(You now have two images, the original and the altered one)

If you have the [Transition Magic Add On](#) available at our website:

Load the special effect program [<Transition Manager>](#)

Load the first frame into the left box.
Load the second frame into the right box.

Set the number of frames and target directory folder name.
Select a transition to add frames between the two you have.
eg: [<Magic>](#)

Load the files into the Animation Manager to preview them.